

Name _____		Army Total _____					
GAME	OPPONENT	W/L	OBJ	ELIM	TOTAL WINS	TOTAL OBJ	TOTAL ELIM
	D						
	D						
	D						
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**ELIM** = Add ONLY the total point cost of figures you killed, not your remaining total.  
**BYE** players receive a Win, 0 OBJ, 0 ELIM, but do not have to use a Domain card.  
Tie Breakers - Total OBJ, ELIM, Army Total (lower), Opponent Wins, Opponent OBJ.  
**D** = Domain used. **OBJ** = Objective's controlled. Created by *XenCade*.

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