

Product: *FIMO & Sculpey (Super)*



**Tips**

- Purchase a 12” acrylic roller, or a rolling pin with a good smooth surface, it helps get this stuff flat
- Sculpey & Super Sculpey vary in consistency as Super Sculpey is more smooth
- These compounds do not need to be sealed, but it does help them from drying out in hot weather
- Do not touch with bare hands after baking until at least 30 minutes have passed
- Prime these compounds before attempting to paint them with acrylics

**Application**

- Take a slither or chunk out of the package and begin meading the material
- Use Clay Shapers and Sculpting Tools to manipulate and carve as desired
- Once finished, heat oven to the temperature indicated on the package depending on the thickness
- Allow to dry for at least a half hour
- Can be sanded, carved more, primed and painted

**Where to Buy**

**Michaels Arts & Crafts**

[www.michaelsarts.com](http://www.michaelsarts.com)

**Michigan Toy Soldier Co. (All compounds)**

[www.michtoy.com](http://www.michtoy.com)

**Manufacturers**

**EberhardFaber (FIMO)**

[www.eberhardfaber.com](http://www.eberhardfaber.com)

**Sculpey**

[www.sculpey.com](http://www.sculpey.com)

**My Comments**

I use Sculpey and Super Sculpey together to make bases. I first take a layer of Sculpey (the tan color) and flatten it out with a roller. I then take a layer of Super Sculpey (white color) and flatten that over top of the previous Sculpey flattened piece. I then repeat this step one more time. Now I have four layers of material to bake. Bake as directed. I then manually break into large chunks while keeping the four layers in-tact. You can peel each layer away from each other in small bits to simulate a hillside effect. You can either use a tool, or your fingernail. I find it's also easy to create crater looking holes in bases as well. Prime the base, then use a highlight brush to create the desired effect.

**Painter Stats:**

Necessity Level: Low

Skill Level: Low

**Gamer Stats:**

Necessity Level: Low

Skill Level: Low

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